COMPOSITES CURRICULUM - Unit Information

This unit forms part of the Masters level Composites Curriculum developed by Bristol and Plymouth Universities.

Taught block title	Product Design A
Unit title	Costing in a design environment
Level (Credit points)	M (2)
Unit director	Professor Kevin Potter

Unit description

This unit forms part of the Masters level Composites Curriculum. It introduces learners to the principles of costing in a design environment, building on the Unit Design Cycle and requirements capture to provide learners with a more detailed support for costing activities.

The course will be delivered from processing science and manufacturing engineering perspectives.

Core subjects to be covered

- 1. Costing in the design process
- 2. Costing in design assessment
- 3. Top down costing the art of the possible
- 4. Designing to cost target constraints
- 5. Bottom up costing
- 6. Built-up labour rates, advantages and disadvantages
- 7. Cost estimating 1. Materials including consumables and wastes/disposal
- 8. Cost estimates 2. Direct manufacturing touch labour Hours

- Cost estimates 3. Supervision/inspection labour
- 10. Cost estimates 4. Machine/power utilisation
- 11. Cost estimates 5. Other indirect resources
- 12. Rework, repair and scrap rate assumptions
- 13. Activity listing approaches
- 14. Capturing non-recurring costs
- 15. Predicting development costs
- 16. The importance of scenario assessment and "What if?" costing
- 17. Minimising Non Recurring Costs in design
- 18. Balancing speed and accuracy

Statement of unit aims

The aims of this unit are to:

- 1. Provide Learners with an overview of the importance of costing as part of the design activity
- 2. Provide learners with a structure within which to carry out costing as part of product design
- 3. Provide learners with some tools to use in early stage product design costing

Statement of learning outcomes

Learners will be able to:

- 1. Confidently engage with the need to generate cost estimates as part of the design process
- 2. Produce first order cost estimates to guide the design process

Methods of teaching	7 lectures, 2 lab classes and demonstrations, 1 class exercise
Assessment details if required	Written assignment (85%), 20 minute assessed presentation (15%)
Timetable information	2 days of teaching in a block